

The Town Center

HSMC Education Department
Social Narratives for Family Visits

HISTORIC 
ST. MARY'S CITY

A MUSEUM OF HISTORY & ARCHAEOLOGY AT
MARYLAND'S FIRST CAPITAL

Paths

- Most of the paths in the Town Center are paved.
- To get into some of the buildings, I may have to walk over dirt paths.



Interpreters

- The staff at the Town Center are called *interpreters*.
- *Interpreters* may tell me about the past and the people who lived here!
- These *interpreters* may be in costumes and doing jobs that people in the past would have done.
- I may ask them questions if I have any.



Interpreters

- The *interpreters* may do a *demonstration* for my group.
- A *demonstration* is where the *interpreters* show me how things were done in the past!
- I might be able to participate.
- If I don't want to participate, I can say, "no thank you!"
- While an interpreter is speaking, I can show them respect by paying attention.

Print House

- I may learn about a *printing press* during our tour of the Town Center. A *printing press* is a machine that was used to print text.
- I may not touch the *printing press* unless I ask.



Smith's Ordinary

- I may see a building called Smith's Ordinary during our tour of the Town Center.
- Smith's Ordinary shows the type of place people may have stayed in the 1600s.
- It was like a hotel.
- If I need to rest, I can sit on one of the benches.



Brick Chapel

- I may see the Brick Chapel near Town Center.
- Constructed around 1667, this was the first brick church built in Maryland.
- Today, I can see the reconstructed Brick Chapel, built using the traditional materials and methods of the time.



Calvert House

- I may see where Leonard Calvert's House once stood.
- There is no house here now, but this site is where Leonard Calvert, the first Governor of Maryland, once lived.
- I may see the bricks that show where his fireplace used to be.



Cordea's Hope

- I may see a building called Cordea's Hope during our tour of the Town Center.
- Cordea's Hope is a storehouse. There are lots of goods on the shelves.
- I may look at the items on the shelves.



Places to Rest

- There are some picnic tables and benches at the Calvert House area.
- There are also benches inside the Print House and Smith's Ordinary. Both of these places can be quiet.
- If I am thirsty, I can get a drink at the water barrel in Town Center.



For Help

- If I need help or have a question, I can ask my guardian, my tour guide, or an *interpreter* at the Town Center, and they will be happy to help me.

